




Connor Young

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EDUCATION

University of British Columbia

Bachelor of Science, Major in Cognitive Systems and Computer Science

Expected Graduation May 2026

Vancouver, BC

WORK EXPERIENCE

Product Management Intern

May 2025 – Aug 2025

University of British Columbia

Vancouver, BC

- Led product vision for internal tools serving 5000+ users with a cross-functional team of 12 and 5 engineers
- Owned 3 major Scrum-based projects, running A/B tests to validate features, implementing AI to speed up documentation, and setting KPIs/OKRs that aligned engineers around measurable success
- Managed an internal scheduling tool used by 40+ departments, analyzing stakeholder feedback data to create features that reduced workload by ~850 hours, saving the faculty an estimated \$25K in operational cost
- Interviewed 20+ stakeholders to uncover bottlenecks in academic planning workflows, findings informed dashboard UX and led to adding multi-filter search, praised in 90% of post-launch forms

Software Engineer Intern

Sept 2024 – Apr 2025

University of British Columbia

Vancouver, BC

- Automated class planning for 2,500 users with Django, PostgreSQL, and Python tools across 20+ departments
- Collaborated with a team of 5 engineers to cut manual entry by 80% through Python scripting and data analysis, improving input accuracy for 300+ courses
- Resolved 150+ conflicts by developing a scheduling dashboard, guided by Google Calendar UX and user behavior
- Secured validation from 20 stakeholders, iteratively leading presentations of MVPs based on user pain points

Program/Community Director

May 2025 – Present

Product Management Club

Vancouver, BC

- Organized and led 6+ events, including resume workshops and PM panels, hosting a total of 200+ students
- Directed a workshop on coffee chatting and networking for 50+ attendees, with mentorship from C-suite executives
- Scaled student engagement by 40% through a mentorship and events model based on PM casework
- Drove corporate outreach connecting with mentors from companies such as Apple, Google, Spotify, Okta

PROJECTS AND VOLUNTEERING

Founder | The Product Frame

May 2025

- Founded a thought leadership blog page to promote skills in product sense, market analysis, and customer empathy
- Published weekly deep-dives on competitive analysis and positioning; mentored by PMs from Google and Apple
- Utilized the latest AI tools to compare productivity output of PRD's, PR/FAQs, and One-Pagers
- Delivered mockups and GTM redesigns for products in Figma/Notion targeted at improving market reach

Strategy Lead & Engineer | NwHacks

Jan 2025

- Won "Judge's Favorite" by leading a pivot that saved the project and aligned it with end-user needs
- Cut scope by 50% using RICE, prioritized high-ROI features, and implemented a roadmap with sprint planning
- Ran live user testing to validate MVP impact and polled 80+ users in 12 hours leading to an 85%

Technical Consultant | NwPlus

Nov 2024

- Diagnosed project feasibility and guided 200+ participants through technical strategy, scoping MVPs
- Led teams through product discovery, framing during pitches, MVP development, and storytelling user pain points
- Supported team operations with 20+ mentors to ensure outcomes and support delivery

Software Engineer | Hack the north

Sept 2024

- Shipped and engineered an AI academic advisor from ideation to launch with 2 engineers and a designer
- Polled 100+ students for course-selection pain points and validation, achieving a user interest rate of 86%
- Managed feature prioritization using the MoSCoW framework, closing 95% of tasks within the 32-hour window

TECHNICAL SKILLS

Product Management: User story writing, User research, Competitive Analysis, Jira

Data Science: Pandas, SQL, Numpy, Excel, Tableau, Statistics, Matplotlib, Git

Programming Languages: Python, Java, JavaScript, TypeScript, C/C++, HTML/CSS

UX & UI: Figma, Framer, Wireframing, UI prototyping, Experience strategy